

CLASSIC

BATTLETECH



ADDITIONAL QUICK-START RECORD SHEETS™



Record Sheets Design by David L. McCulloch



CLASSIC BATTLETECH

BATTLEMECH RECORD SHEET

'MECH DATA

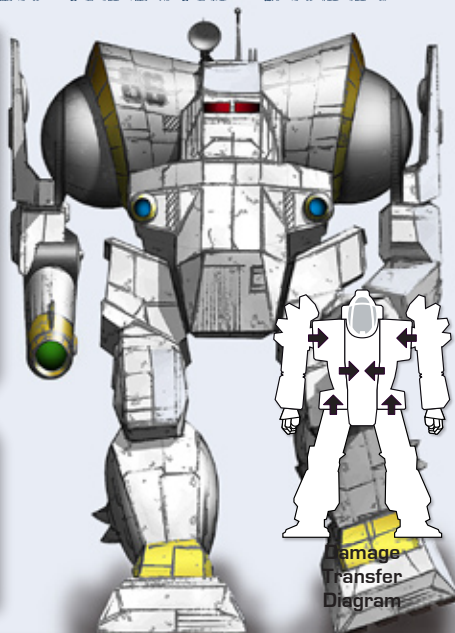
Type: Awesome AWS-8Q

Movement Points: Tonnage: 80
 Walking: 3
 Running: 5 Base To-Hit: 4

Weapons Inventory			To-Hit Modifier			
Qty	Type	Loc	Dmg	Sht	Med	Lng
1	PPC	LT	10	6	12	18
1	PPC	RA	10	6	12	18
1	PPC	RT	10	6	12	18
1	Small Laser	H	3	1	2	3

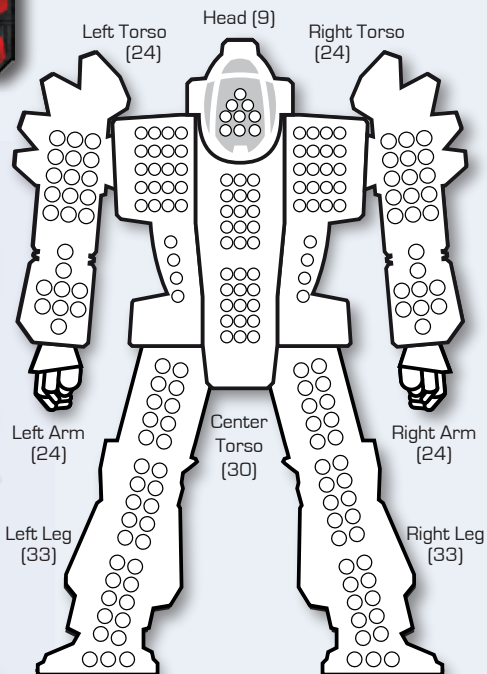
'MECH HIT LOCATIONS

2D6	Location	2D6	Location
2	Center Torso	8	Left Torso
3	Right Arm	9	Left Leg
4	Right Arm	10	Left Arm
5	Right Leg	11	Right Arm
6	Right Torso	12	Head
7	Center Torso		



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ARMOR DIAGRAM



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CLASSIC BATTLETECH

BATTLEMECH RECORD SHEET

'MECH DATA

Type: Banshee BNC-3E

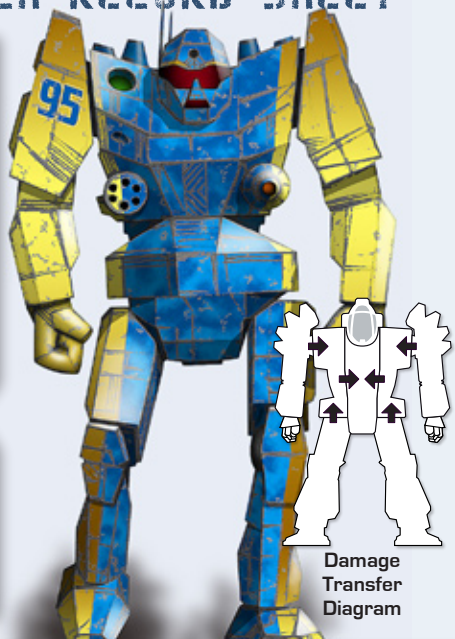
Movement Points: Tonnage: 95
 Walking: 4
 Running: 6 Base To-Hit: 4

Weapons Inventory			To-Hit Modifier			
Qty	Type	Loc	Dmg	Sht	Med	Lng
1	PPC	RT	10	6	12	18
1	Autocannon 5	LT	5	6	12	18
1	Small Laser	H	3	1	2	3

Ammo Type	Shots
Autocannon 5	20

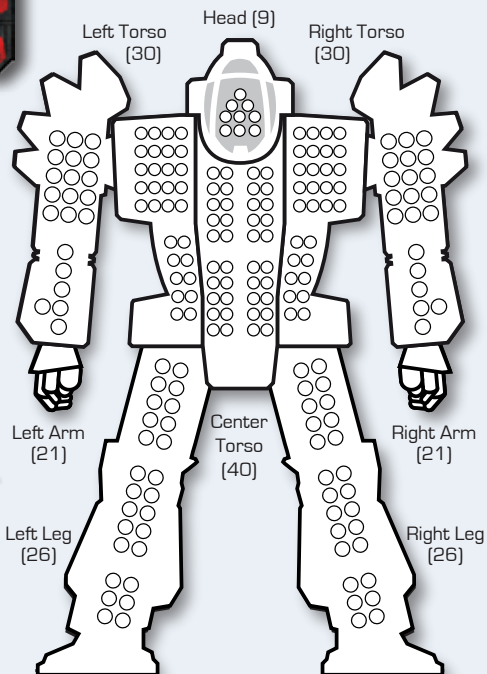
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